2020 COLONIAL TRAIL DISTRICT

KLONDIKE DERBY

January 24- 26, 2020

Johnson’s Garden Center District Camping Site
3201 Holland Rd, Suffolk
THE YUKON, THE KLONDIKE & THE IDITAROD

The Klondike is a region of the Yukon in northwest Canada, east of the Alaska border. It lies around the Klondike River, a small river that enters the Yukon from the east at Dawson. The Klondike is famed because of the Klondike Gold Rush which started in 1896 and ended the following year. Gold has been mined continuously in that area except for a hiatus in the late 1960’s and early 1970’s.

The climate is exceedingly severe - very hot and humid in the short summer, and extremely cold during the long winter. For seven months of the year, intense cold prevails, varied by furious snow storms which begin in September and occur at intervals until May. By mid-October, ice is formed over all the rivers. The ground for the better part of the year is frozen to a depth of 3 to 10 feet.

The Iditarod Trail refers to the usual 1,049 mile trek from Anchorage to Nome across the frozen tundra of Alaska. Portions of the trail were used by Native American Inuit tribes years before the arrival of Russian fur traders in the 1800’s, but the trail reached its peak between the late 1800’s and the mid-1920s as miners arrived to dig coal and later gold, especially after the Alaska gold rushes in Nome in 1898 and the area known as the Yukon to the east. In today’s modern world, dog sled teams and their operators, known as mushers, challenge themselves, each other, and the elements by competing in a land race across the frozen tundra. They rely on their knowledge, skills, and abilities to get them through.

In Scouting, we like to recreate the spirit of the mushers that ran this trail. We run our own “trail” using teams of scouts instead of dogs to get us through the frozen tundra. Teams pull a sled, similar in design to those of the Iditarod, laden with gear and supplies, from point to point representative of towns & checkpoints along the trail. At each location, a skill needs to be performed that will enable us to build upon teamwork and insure we can proceed up the trail.

At each location, you will rely on your scout skills to complete the objective. You will rely on your scouting knowledge and abilities also, with some good old “ingenuity” to carry you onward. As you complete the objective, you will be issued “Gold Nuggets” (points) which will be used at a trail auction on Saturday evening.
RULES & REGULATIONS

1. The Scout Oath & Law must be adhered to by all participants.

2. Team/Patrol size must be a minimum of 4 scouts and a maximum of 10.

3. Sleds must meet the minimum dimensions of 18” wide by 6’ long. They can be on skis or wheels. Scouts will pull the sled by way of a bridle/tow rope system. (Sled plans can be found on the internet)

4. All equipment listed must be carried in the sled. All sleds will be inspected.

5. Sleds will be judged and “gold nuggets” (points) given for all equipment present from required list. Troop/Patrol name or flag should be on the sled & easily visible. Each Patrol should offer their yell or motto (with enthusiasm) when asked by station proctors.

6. Plan for lunch “on the trail”.

7. BSA policies on drugs & alcohol will be adhered to. Adults shall exercise proper judgment in using tobacco products. All smoking materials must be discarded appropriately.

8. BSA’s YPT Policies & Two-Deep Leadership shall be followed.

9. We do not plan on canceling because of weather. Dress & plan equipment appropriately.

10. The site is a working crop farm. The irrigation ponds and buildings are strictly off limits unless otherwise noted. NO swimming!!!

11. Parking - Please only have trailers and a tow vehicle at your site. All other vehicles are requested to be parked in the designated area.

12. Leave No Trace - All campfires must be contained within the fire rings located in the camp sites or in your portable pits. Please carry out all trash with you. There is a dumpster located behind the garden center.
13. Portable toilets and water will be available. However, bring a supply of fresh water for your campsite use.

14. WEBELOS Patrols may attend if invited by a Troop. They can arrive Saturday morning by 0830 and can camp overnight per BSA policy. If a WEBELOS Patrol is to participate on the trail, Two-Deep Leadership is needed to accompany them AT ALL TIMES. Please indicate on roster & registration form if this is a WEBELOS Patrol.

15. Please bring a camp/scouting-oriented item for the “Yukon Pawn” Auction and turn it in at the Leaders Huddle on Friday night (or Saturday on arrival). Each competing entity should bring a prize for the auction. It works much like Pollyanna gift exchange; bring a prize to bid on a prize. In order to be fair & for ALL units to be able to participate in the auction, each competing unit (troop/patrol/crew/den) may “purchase” only ONE item at the auction. Once you have made your winning bid and are awarded your purchase, your unit is done bidding. All items will be able to be viewed prior to bidding.

16. Please let us know if you have candidates for the OA Call Out.

17. Judging Criteria; all units participating will receive “gold nuggets” (points) based on the following areas: sled organization, patrol yell/slogan, patrol flag displayed, teamwork, spirit, objective met/completed, speed objective is met, ingenuity.

18. A note about any shooting sports offered.

**DO NOT BRING ANY FIREARMS.**

The archery equipment and/or firearms, and appropriate safety gear will be provided by qualified instructors. Eye & ear protection must be worn. The station proctors are certified by the NRA and/or National Camp School as a shooting sports instructor. **Webelos will shoot slingshots/wrist rockets only!!**

If you have any questions about this event, please contact John MacDonald, Committee Chairman, Troop 16, at jwmacdonald@yahoo.com or 751-7419.
# SCHEDULE OF EVENTS

## Friday
- **1700 – 2000** Check-in and campsite set up
- **2100 – 2200** Leader’s Huddle & SPL Cracker Barrel *(at Dawson HQ)*
- **2300** Taps. Lights out; all quiet in sites

## Saturday
- **0630** Reveille
- **0630 – 0830** Breakfast & Clean up
- **0845** Flag Raising & Greeting *(all mushers to the flagpoles)*
- **0900** Sled Inspection. When completed, hit the trail!
- **0900 – 1600** Trail is open! Eat lunch on the trail when you get hungry. *See you at the end! Mush!!!*
- **1600 – 1630** Trail closed. Return to campsites.
- **1645** Flags *(all musher to the flagpoles)*
- **1645 – 1900** Dinner & Clean up
- **1915 – 2000** Yukon Pawn! The Fur Trader is Open!
- **2015** Campfire & OA Call Out Ceremony *(at fire ring)*
  * (units not staying overnight may depart after campfire)
- **2300** Lights out, all quiet in sites

## Sunday
- **0700 – 0845** Reveille & Breakfast
- **0900** Scouts Reverent Service *(at the Chapel)*
- **0930** Camp breakdown & departure. Travel safely.
- **1100** Why are you still here! Go away! See you next year!
YUKON CITIES TO VISIT & TASK CHALLENGES

Scouts, this is a competition campout designed to allow you to demonstrate your mastery of scout skills or ability to improvise and succeed despite your skill level. We hope you are challenged on the trail and feel a sense of accomplishment at the end. This year we have a very different mix of challenges: some new ones that we doubt any of you have seen and some old standbys to boost your scores…

Consistent with the theme, you’ll guide your sleds to a host of Yukon Gold Rush boomtowns and famous locations. You’ll give them a hearty cheer and set to the task at hand with gusto.

All crews will start at Anchorage for a sled inspection and from there you’ll choose your own route to the gold fields. Passing through each boomtown - Knik, Old Skwentna, Takotna, and Unalakeet to name a few - and face a different task at each. Do you best! You’ll be rewarded according to your efforts! The whole trek ends at Dawson Station so the assayers can judge your haul. If you strike it rich, you’ll be encouraged to part with your loot at the Yukon Pawn Auction.

Some challenges we’ve used in the past and a few new ideas:

- Compass Mastery
- Height/Distance Measuring
- Lashing Gateways
- Casting for Steelhead
- Sled Rescues
- Team Building Exercises
- Carrying a “Dead Horse”
- Low COPE
- Lashing Flagpoles
- First Aid Skills
- Fire Building Challenges
- Pancake Cooking
- Log Chopping/Wood Splitting
- Knot Tying Races
- Snowblind!
- Monster Clove Hitch
- Tomahawk Throwing
- Crevasse Crossing
- Feats of Strength
- Marksmanship Skills
- Log Hauling
- Wilderness Shelter Building

These are just some of the unknowns mushers may face as they try to stake their claim in the frozen northern wastes. To add to these perils, you may have to face Claim Jumpers that could cost you dearly or need to enlist the aid of some helpful Mounties along the way - but not for free! Be Prepared!
CHECK-IN PROCEDURES

1. Check-in opens at 5:00 p.m. on Friday. Please do not arrive early as we may still be setting up. Upon arrival, you will be directed to your unit’s campsite.

2. Please unload all scouts and gear as soon as possible. Only trailers and a tow vehicle may remain in site. Please move all other vehicles to the designated parking area. Be especially watchful for scouts in camp, on the trails, and in the fields.

3. Camp set up may begin immediately upon arrival. It is recommended you set up some sort of perimeter line, possibly with flagging tape. Gateways are encouraged, but not required.

4. One adult from each unit should report to Dawson Station (the elevated building in the back) as soon as possible after arrival with the following items:
   - 2 copies of “Troop / Crew / Patrol Roster” form
   - Payment check (if due)
   - Yukon Pawn auction item
   - OA Call Out form (if applicable)
   - Arrowmen who want to volunteer for stations

5. It is very important that your unit’s event judges be at the Leaders Huddle / SPL Cracker Barrel on Friday evening for a briefing and tally sheets.

6. If arriving Saturday, please arrive and check-in at HQ by 0800.
SLED INSPECTION CHECKLIST

Patrol Name________________________________  Unit #_________

_____  Team flag proudly displayed

_____  Trail lunch for each Scout

_____  Drinking water for each Scout (water bottles or camelbaks)

_____  Rain gear for each Scout

_____  (1) Boy Scout Handbook

_____  Pen or pencil & notepad

_____  (1) Blanket

_____  (8) Ropes, 8ft long lengths (approx. 1/4" dia.)

_____  (1) Compass

_____  First aid kit (includes 2 or 3 simulated dressings & 3 cravats)

_____  100’ string or twine strong enough to hold lashings

_____  Tarp / plastic sheeting 6’ x 8’ minimum (8’ x 10’ suggested)

_____  Tinder, kindling, natural fuel to sustain a fire

_____  An alternative fire starting method (no matches or lighters)

_____  (6) Staves, 5ft long each

_____  (1) Large trash bag (Leave No Trace!)
TROOP/ CREW/ PATROL ROSTER
(Turn in two copies at Friday night check-in)

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(reproduce additional copies as needed)
Colonial Trail District Klondike Derby Registration Form
January 24 – 26, 2020

Please return this form to the Colonial Virginia Council Scout Shop on or before Monday, January 13, 2020. (Make checks payable to COLONIAL VIRGINIA COUNCIL, BSA). Fees are determined to cover patches, site prep, materials, portable toilets, and incidentals. If you have any questions, contact John MacDonald, Committee Chairman T-16, at 757-751-5419 or jwmacdonald@yahoo.com.

After January 13th, the late registration fee is $15 per person.

Colonial Virginia Council
P.O. Box 12144
Newport News, VA 23612-2144
757-595-3356

Unit/Troop #____________ Scoutmaster/Leader: ________________________
Trip Leader attending: _______________________ Phone: ________________
Address: _____________________________________________________________
____________________________________________________________________
____________________________________________________________________

Registration is $12.00 per person by January 13, 2020. This will include one event patch for each registrant. Please make checks payable to the CVC as noted above and identified for Colonial Trails Klondike Derby, event #403.

*Patches are not guaranteed for late registrants.

Estimated Number of Participants:
Number of Scouts: ___________ Webelos Patrol attending? ___ Yes ___No
Number of Webelos: __________
Number of Adults: ___________

Total # Participants: ________________ x $12.00 = $ ________________

**EVENT CODE= 403

Note: Total fees are due at the CVC Scout Shop in advance. However, balances may be paid at check in by check only. No cash can be accepted.

Camping - we will camp: __Friday only __Saturday only __Both nights __None
COLONIAL TRAIL KLONDIKE DERBY
OA CALL OUT
(Turn in at Friday night check-in)

Unit #__________ Total number of candidates to “Call Out”______

On-site Point of Contact (name/number) __________________________
______________________

Names of Youth:

________________________________________________________________
________________________________________________________________
________________________________________________________________
________________________________________________________________
________________________________________________________________
________________________________________________________________

Names of Adults:

________________________________________________________________
________________________________________________________________
________________________________________________________________

OA “Call Out” Ceremony will be held at Saturday’s campfire. Current Arrowmen are asked to wear the appropriate sash during the ceremony.