

HIGHLAND GAMES

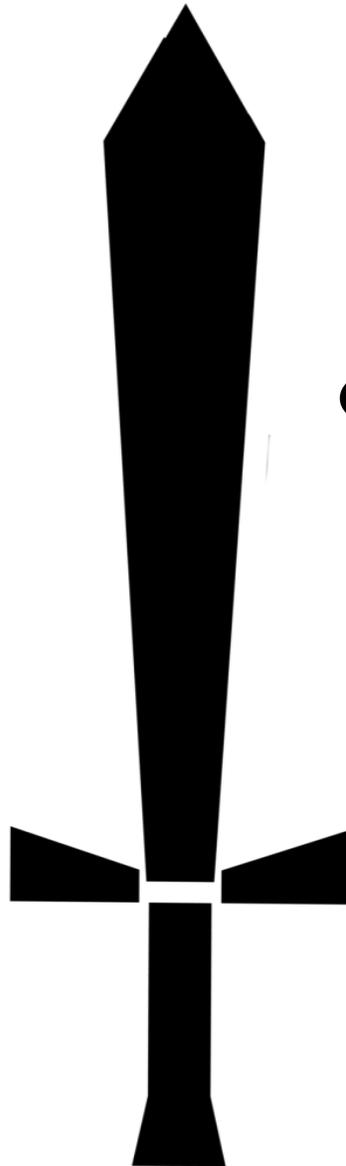
FAMILY CAMPOUT

**AT
ENDVIEW
PLANTATION**

MAY 3-5

**CAMPING, FUN
AND
COMPETITIONS
OF**

**STRENGTH
AND SKILL!**



BOY SCOUTS OF AMERICA®
COLONIAL VIRGINIA COUNCIL



COMBINING THE TRADITIONS AND SKILLS OF THE GREAT SCOTTISH HIGHLAND GAMES, EVERYONE WILL GATHER MAY 3-5, 2019 AT ENDVIEW PLANTATION FOR THE HIGHLAND GAMES 2019. EXPECT LOADS OF FUN! THERE WILL BE ACTIVITIES, CHALLENGES AND PRIZES GALORE BASED ON SKILLS ONLY A TRUE HIGHLAND GAMES POSSESSES. GET INTO SHAPE AND MAKE PLANS TO MEET AT ENDVIEW FOR THIS UNIQUE EVENT! LEADERS, PLEASE USE THIS GUIDE TO PREPARE FOR HIGHLAND GAMES. HERE YOU'LL RECEIVE GENERAL AND SPECIFIC INFORMATION FOR A SAFE, FUN EVENT FOR YOUR FAMILY OR UNIT.

THIS EVENT IS OPEN TO ALL BSA LEVELS. THE COMPETITIONS WILL BE DIVIDED BETWEEN CUB SCOUTS AND SCOUTS BSA AGE GROUPS. WITHIN THOSE 2 GROUPS SCOUTS WILL BE BROKEN UP BY WEIGHT CLASSES. THE REGISTRATION FEE IS \$15.00 PER INDIVIDUAL. EACH UNIT MUST HAVE HEALTH FORMS OF ALL ITS CAMPER'S IN CAMP AT ALL TIMES. IF THERE ARE SPECIAL HEALTH REQUIREMENTS FOR ANY SCOUT, VENTURER, OR ADULT LEADER, PLEASE NOTIFY THE EVENT CHAIRMAN. PACKS, TROOPS, CREWS, AND INDIVIDUALS ARE TO SUPPLY THEIR OWN MEALS AND GEAR.

DURING THE DAY, THERE WILL BE ALL TYPES OF FUN ACTIVITIES GEARED AROUND THE HIGHLAND GAMES THEME. ON SATURDAY NIGHT, THERE WILL BE THE TRADITIONAL CAMPFIRE. PACKS, TROOPS, CREWS, AND INDIVIDUALS WILL SHOW OFF THEIR VARIOUS TALENTS AND ENTERTAIN US ALL WITH SKITS, CHEERS, SONGS, AND SCOUTING ANTICS! PLEASE SIGN UP FOR YOUR SKIT, CHEER, AND OR SONG BY 5:00 P.M. WITH THE CAMPFIRE MC AT THE STAFF AREA.

PLEASE FORWARD QUESTIONS OR CONCERNS TO THE EVENT CHAIRMAN, TOM AUTH AT 757-876-2270 (Crew595advisor@gmail.com).

WE LOOK FORWARD TO SEEING ALL OF YOU AT ENDVIEW!

HIGHLAND GAMES

WHAT IS IT?

Feats of strength, speed, agility and endurance!! These Scottish style games are designed to test the abilities of you individual Scouts. That's right, it's just you verse everyone else, at least in your weight class and division. There will be three divisions Cubs, Scouts and Adults. The events will be modified depending on the division. At each event you will earn points that will be added up at the end of the day to determine the champion of each event and weight class.

WHEN IS IT?

May 3-5, 2019, the weather should be awesome. However everyone should be ready to participate rain or shine. If sever weather is expected or hit during the event the event may be cancelled or postponed.

WHERE IS IT AT?

Endview Plantation in Newport News. This will be rugged camping. Campsites will be created in large field. There will be port-a-johns and potable water but that's about it.

WHO CAN ATTEND?

Anyone! This is a family camping event and is open to all Scouts and their families!

WHAT AM I MISSING?

There will be people in kilts and other costumes, you are encouraged to join in the fun!! We will also be weighing each competitor so we can put you in the correct weight class.

COST?

The registration fee is \$15.00 per individual. Each unit must have health forms of all its campers in camp at all times. If there are special health requirements for any youth, or adult leader, please notify Crew595advisor@gmailcom. Everyone must provide their own gear and food.

HIGHLAND GAMES ACTIVITIES

All the activities for the Highland Games are based on activities and skills of (you guessed it) Scottish Highland Games. The Highland Games activities have been designed to test the Scout's skill, knowledge, and to be great fun. Plus, the participants will be able to earn prizes based on their ability to perform the various Highland Games challenges. The events may be modified depending on weight class and division. Here is a sampling of the activities:

- 1) Hammer Throw
- 2) Caber Toss
- 3) Stone Put
- 4) Weight Throw
- 5) Weight Over Bar
- 6) Sheaf Toss
- 7) Maide Leisg - Lazy Stick
- 8) Tug-Of-War
- 9) Steeple Chase
- 10) Knife Throw
- 11) Claymore Hack
- 13) Golf Closest To Hole

At night, there will be a campfire full of songs, skits, jokes, tall tales and lots of fun. Units or individuals are encouraged to perform a song, skit, jokes, etc. at the evening campfire.

HIGHLAND GAMES EVENT SCHEDULE

Friday

- 5:30 p.m. - 9:00 p.m. Check-in at Registration Area and set up campsites
9:00 p.m. - 9:30 p.m. Participant's Briefing
10:00 p.m. Taps - Lights Out

Saturday

- 7:00 a.m. Reveille
7:01 a.m. - 8:15 a.m. Breakfast in site
8:45 a.m. - 8:55 a.m. Opening Ceremony
9:00 a.m. - 12:00 a.m. Activities
12:00 p.m.- 1:20 p.m. Lunch/Rest time
1:30 p.m. - 4:30 p.m. Activities resume
4:45 p.m. Retire Colors (Optional-Staff will conduct)
4:30 p.m. - 7:30 p.m. Dinner in site
7:15 p.m. - 8:30 p.m. Campfire, Awards
10:00 p.m. Taps - Lights Out

Sunday

- 7:00 a.m. - 8:30 a.m. Breakfast and Clean-up
9:00 a.m. - 9:30 a.m. Chapel Service
9:30 a.m. - 10:00 a.m. Check-out

Be sure to check Lost and Found prior to departure

*All times are subject to change

General Regulations and Policies

The following items **are NOT allowed**: Pets, Televisions, Radios, Video Games, Fireworks, Firearms, Illegal Drugs, Alcoholic Beverages, or Tobacco Products.

1. All camping will utilize Leave No Trace techniques.
2. Fires must be kept to a cooking size and must be leave no trace. This means off the ground in a barrel or on cinderblocks. No sign of a fire can remain when you leave on Sunday.
3. Do not to roam through the campsites.
4. Cutting of live trees is not permitted.
5. Adults are responsible for their youth at all times.
6. All vehicles are to be parked in the designated parking areas. No vehicles in camp sites. Trailers are allowed.
7. Do not enter the camping area of the other groups without permission.
8. Defacing, destroying, or “trashing” of the property of others, the BSA or the Plantation is strictly forbidden.
9. Everyone is expected to conduct themselves in a manner that will bring credit to their unit and the BSA.

ADULTS ARE STRONGLY ENCOURAGED TO DISCUSS THESE REGULATIONS WITH THEIR YOUTH PRIOR TO ATTENDING THE EVENT!

Camping at Endview

The city of Newport News has graciously allowed us to use Endview for these events and we want to make sure that we take good care of the property while we are there. Remember leave no trace principles and leaving the space better than when we found it. Here are a couple of Endview specific regulations:

1. We will be using port-a-johns so please plan accordingly. There will **not** be running water or flushing toilets.
2. There will be potable water available. Be sure to bring water containers to fill and bring back to you campsite. Please do not waste any water and be as water conscious as possible.
3. All grey water that is produced must be collected in the grey water tank by the port-a-johns.
4. We will be camping in the battle fields behind the plantation. There are historic earthworks that we will need to stay off of. Please keep the Scouts to the designated camping areas only.
5. Camping will be primitive. You will have a site location and that's it. There are no picnic tables, fire rings, grills or any other amenities.
6. Vehicles will be able to park close to the campsite area, and one vehicle per site will be allowed back. If your troop brings a trailer you will be able to leave it in your site.
7. The sites are marked out in the middle of a large field. Please make sure you and your Scouts stay within your campsites boundaries.
8. Campfires are allowed, but should follow leave no trace principles. A burn barrel, lifted off the ground. Ground fires are not allowed.

Campsite Assignments

Campsites will be assigned based on information given during the pre-registration process and the size of available areas for tents. Site assignments will be given at check-in.

First Aid

Everyone is expected to have a first aid kit for minor injuries. Emergency medical care will be available for severe injuries in the admin area.

Parking

There will be no vehicles allowed in the campsite areas or activity field. Trailers will be allowed to park in or near each site if you are camping as a unit. Units without trailers will be allowed one vehicle at a time to the camp site to unload. **UNIT TRAILERS ARE HIGHLY RECOMMENDED.**

Visitors

Visitors are welcome and encouraged to attend the daytime activities and ceremonies. However, they must leave the campsite area at the completion of the ceremonies.

CHECK-IN/REGISTRATION

Arrival time is 5:30 pm on Friday, of the event, to set up campsites. If you plan to arrive before 5:30pm you **MUST** contact Crew595advisor@gmail.com to make arrangements (or you may end up waiting until our staff is ready to receive you). Upon entering Endview units will proceed to registration. Campsite areas will be assigned at that time.

All Vehicles must be in the parking area by 9:00 Friday night

HANDICAPPED PARKING

Requests for special parking passes for medical conditions will be made on a case-by-case basis. ***Special passes must be requested in advance*** and will be issued on the day of the event. We prefer to discuss the request 2 weeks prior to allow for the greatest degree of accommodation. Every reasonable effort will be made to accommodate those with physical disabilities or special needs.

HIGHLAND GAMES 2019

May 3-5, 2019

Registration for Highland Games can be made at the Colonial Virginia Council office using this form or on DoubleKnot.

Registration: Event Code =904

Please circle one of the following:

Camping as: Individual Family Unit

Unit# _____

District: _____

Council: _____

Contact Name: _____

Address: _____

City: _____ State: __ Zip: _____

Email: _____

Phone: _____

We are Camping:

_____ Friday Night _____ Saturday Night _____ Not Camping

We have _____ individuals attending at \$15.00 for a total of \$ _____

Questions? E-mail or Call Tom Auth Crew595advisor@gmail.com 757-876-2270

***Fee for Highland Games will be \$15.00 per individual**

Adult Signature X _____ Date _____